

2011							
May	June	July	August	September	October	November	December
Planning Commission Hearing Process							
<p>Hearing (5-12) PC Deliberation Marijuana Ordinance</p>	<p>Hearing (6-9) Projects PC Deliberation Appeals</p>	<p>PC Hearing (7-14) PC Deliberation Housing Element</p>	<p>Hearing (8-11) (Part 3 -Resource Management) PC Deliberation Chapter 11 Water Resources</p>	<p>Hearing (9-8) GPU Part 4 PC Deliberation Chapter 11 Energy</p>	<p>Hearing (10-13) GPU Part 4 PC Deliberation Chapter 14 Safety</p>	<p>Hearing (11-10) GPU PC Deliberation Maps</p>	<p>Hearing (12-8) GPU Part 2 PC Deliberation Ch 7 EIR</p>
<p>Hearing (5-19) (Part 3 - Open Space Element) PC Deliberation 10.6 Cultural 10.7 Scenic</p>	<p>Hearing (6-16) (Part 3 - Open Space Element) PC Deliberation Chapter 10 Outstanding Issues</p>	<p>Hearing (7-21) (Part 3 - ??) Water presentation by HBMWD Chapter 11 Water Resources</p>	<p>Hearing (8-18) PC Deliberation Marijuana Ordinance</p>	<p>Hearing (9-15) GPU Part 4 PC Deliberation Chapter 15 Air Quality</p>	<p>Hearing (10-20) GPU Part 4 PC Deliberation Chapter 14 Safety</p>	<p>Hearing (11-17) GPU PC Deliberation Maps Community Plans</p>	<p>Hearing (12-15) GPU Part 2 PC Deliberation Ch 7 EIR</p>
<p>Hearing (5-26) (Part 3 - Open Space Element) PC Deliberation 10.6 Cultural 10.7 Scenic</p>	<p>Hearing (6-23) (Part 3 - Open Space Element) PC Deliberation Chapter 10 Outstanding Issues</p>	<p>Hearing (7-28) Projects PC Deliberation Barnum Appeals</p>	<p>Hearing (8-25) (Part 3 Resource Management) PC Deliberation Chapter 11 Water Resources maybe Energy Element</p>	<p>Hearing (9-22) GPU Part 4 PC Deliberation Chapter 15 Air Quality</p>	<p>Hearing (10-27) GPU Part 2 PC Deliberation Chapter 1-3 Governance</p>		
	<p>PC Hearing (6-30) PC Deliberation Housing Element</p>			<p>Hearing (9-29) GPU Part 4 PC Deliberation Chapter 13 Noise</p>			

NOTE: The order in which the parts of the plan will be addressed by the Planning Commission is as follows:

1. Housing Element
2. Part 2 beginning with the Land Use Element
3. Parts 3 and 4
4. Part 1
5. Maps

GPU PART 1 – SETTING

- Chapter 1. Introduction**
- Chapter 2. Public Guide**
- Chapter 3. Governance Policy**

GPU PART 2 – BUILDING COMMUNITIES

- Chapter 4. Land Use Element**
- Chapter 5. Community Infrastructure and Services**
- Chapter 6. Telecommunications Element**
- Chapter 7. Circulation Element**
- Chapter 8. Housing Element Summary**
- Chapter 9. Economic Development Element**

GPU PART 3 – RESOURCE MANAGEMENT

- Chapter 10. Conservation and Open Space Elements**
- Chapter 11. Water Resources Element**
- Chapter 12. Energy Element**

GPU PART 4 – PUBLIC HEALTH AND SAFETY

- Chapter 13. Noise Element**
- Chapter 14. Safety Element**
- Chapter 15. Air Quality Element**

GPU PART 5 - MAPS